Fourier Based Fast Multipole Method for the Helmholtz Equation

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Abstract

The fast multipole method (FMM) has had great success in reducing the computational time required to solve the boundary integral form of the Helmholtz equation. We present a formulation of the Helmholtz FMM using Fourier basis functions rather than spherical harmonics that accelerates some of the time-critical stages of the algorithm. With modifications to the transfer function in the precomputation stage of the FMM, the interpolation and anterpolation operators become straightforward applications of fast Fourier transforms and the transfer operator remains diagonal. Using Fourier analysis, constructive algorithms are derived to a priori determine an integration quadrature for a given error tolerance. Sharp error bounds are derived and verified numerically. Various optimizations are considered to reduce the number of quadrature points and reduce the cost of computing the transfer function.

Key words: fast multipole method, fast Fourier transform, Fourier basis, interpolation, anterpolation, Helmholtz, Maxwell, integral equations, boundary element method

1 1 Introduction

Since the development of the fast multipole method (FMM) for the wave equation in [1–5], the FMM has proven to be a very effective tool for solving scalar
acoustic and vector electromagnetic problems. In this paper, we consider the application of the FMM to the scalar Helmholtz equations, although our results can be immediately extended to the vector case as described in [6,7].

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The application of the boundary element method to solve the integral form of 7 the Helmholtz equation results in a dense linear system which can be solved 8 by iterative methods such as GMRES or BCGSTAB. These methods require c computing dense matrix-vector products which, using a direct implementa-10 tion, are performed in $\mathcal{O}(N^2)$ floating point operations. The FMM uses an 11 approximation of the dense matrix to perform the product in $\mathcal{O}(N \log N)$ or 12 $\mathcal{O}(N \log^2 N)$ operations. This approximation is constructed from close pair in-13 teractions and far field approximations represented by spherical integrals that 14 are accumulated and distributed through the domain via an octree. 15

There are a number of difficulties in implementing the FMM, each of which 16 must be carefully considered and optimized to achieve the improved com-17 plexity. The most significant complication is that the quadrature sampling 18 rate must increase with the size of the box in the octree, requiring interpo-19 lation and anterpolation algorithms to transform the data between spherical 20 quadratures of different levels of the tree. Local algorithms such as Lagrange 21 interpolation and techniques which sparsify interpolant matrices are fast, but 22 incur significant errors [8,7]. Spherical harmonic transforms are global inter-23 polation schemes and are exact but require fast versions for efficiency of the 24 FMM. Many of these fast spherical transform algorithms are only approxi-25 mate, complicated to implement, and not always stable [9–11]. 26

In this paper, we use a multipole expansion which allows the use of 2D fast 27 Fourier transforms (FFT) in the spherical coordinate system (ϕ, θ) . The main 28 advantages are two fold: i) high performance libraries are available for FFTs 29 on practically all computer platforms, resulting in accurate, robust, and fast 30 interpolation algorithms; ii) the resulting error analysis is simplified leading to 31 sharp a priori error bounds on the calculation. One of the difficulties in using 32 FFTs is that we are forced to use a uniform distribution of points along ϕ 33 and θ in the spherical quadrature. This leads to a much increased quadrature 34 size for a given accuracy compared to the original spherical harmonics-based 35 FMM. The reason is as follows. The multipole expansion in the high frequency 36 regime is derived from: 37

$$\frac{e^{\imath\kappa|\boldsymbol{r}+\boldsymbol{r}_0|}}{|\boldsymbol{r}+\boldsymbol{r}_0|} = \int_{\phi=0}^{2\pi} \int_{\theta=0}^{\pi} e^{\imath\kappa\hat{\boldsymbol{s}}\cdot\boldsymbol{r}} T_{\ell,\boldsymbol{r}_0}(\hat{\boldsymbol{s}}) \,\sin(\theta) \,d\theta d\phi$$

where $\hat{\boldsymbol{s}} = [\cos(\phi)\sin(\theta), \sin(\phi)\sin(\theta), \cos(\theta)]$ is the spherical unit vector. It is apparent that we are integrating along θ a function which has period 2π . However the bounds of the integral are 0 to π , over which interval the function has a discontinuity in its derivative. This results in a slow decay of the Fourier spectrum (essentially 1/frequency²) and consequently a large number of quadrature points along θ are required.

⁴⁴ We propose to use a variant of the scheme by J. Sarvas in [12] whereby the

integration is extended from 0 to 2π and the integrand modified:

$$\frac{e^{i\kappa|\boldsymbol{r}+\boldsymbol{r}_0|}}{|\boldsymbol{r}+\boldsymbol{r}_0|} = \frac{1}{2} \int_{\phi=0}^{2\pi} \int_{\theta=0}^{2\pi} e^{i\kappa\hat{\boldsymbol{s}}\cdot\boldsymbol{r}} T_{\ell,\boldsymbol{r}_0}(\hat{\boldsymbol{s}}) |\sin(\theta)| \, d\theta d\phi$$

We will describe in more details how an efficient scheme can be derived from 46 this equation. The key property is that $e^{i\kappa\hat{s}\cdot r}$ is approximately band-limited 47 in θ and therefore it is possible to remove the high frequency components 48 of $T_{\ell, \mathbf{r}_0}(\hat{\mathbf{s}}) |\sin(\theta)|$ without affecting the accuracy of the approximation. Using 40 this smooth transfer function, which is now band-limited in Fourier space, the 50 number of quadrature points can be reduced dramatically. We show that the 51 resulting number of quadrature points is reduced by about 40% compared to 52 the original spherical harmonics-based FMM. Consequently, we now have a 53 scheme which requires few quadrature points and enables the use of efficient 54 FFT routines. The approach in [12] is similar. However, rather than smooth-55 ing $T_{\ell,r_0}(\hat{s}) |\sin(\theta)|$ once during the precomputation phase as we will detail 56 shortly, Sarvas instead incorporates the $|\sin(\theta)|$ factor during the run-time 57 phase of the FMM in the application of the transfer pass. This requires extra 58 interpolations/anterpolations and a quadrature approximately twice the size 59 during the time-critical transfer pass of the algorithm. The method presented 60 in this paper retains a diagonal transfer pass operator and provides improved 61 control over the error. 62

We derive a new a priori error analysis which incorporates both effects from 63 truncation of the Gegenbauer series (a problem well analyzed [6]) and the 64 numerical quadrature. Our algorithm to predict the error is very sharp. This 65 allows choosing the minimal number of quadrature points to guarantee a pre-66 scribed error. By comparison, the conventional approach can be shown to 67 result in conservative error bounds. That is, the number of quadrature points 68 is usually over-estimated and the error may be significantly below the target 69 accuracy. Although not considered in this paper, our error analysis approach 70 can also be applied to the spherical harmonics-based FMM to yield similarly 71 accurate error bounds. This has practical importance since it allows guaran-72 teeing the error in the calculation while reducing the computational cost. 73

The paper is organized as follows. In section 2, we introduce the critical 74 parts of the classical FMM algorithm including the Gegenbauer series trunca-75 tion (2.1), the spherical quadrature (2.2), and a short overview of interpola-76 tion/anterpolation strategies (2.3). In section 2.4, the asymptotic complexity 77 of the FMM is discussed. Section 3 details the Fourier basis approach. The 78 transfer function must be modified to lower the computational cost and obtain 79 a competitive scheme, as detailed in section 3.1. Section 3.2 applies an analysis 80 of the integration error to derive an algorithm that determines a quadrature 81 to yield an FMM with a prescribed error tolerance. The FFT based interpola-82 tion and anterpolation algorithms are described in section 3.3 and numerical 83 results are given in section 3.4. Table 1 lists the notations used in this paper. 84

Notation	Description
λ	wavelength
κ	wavenumber, $2\pi/\lambda$
heta	polar angle
ϕ	azimuthal angle
\overline{a}	complex conjugate of a
${m x}$	vector in \mathbb{R}^3 , $oldsymbol{x} = oldsymbol{x} \hat{oldsymbol{x}}$
$oldsymbol{x}\cdotoldsymbol{y}$	inner product, $\boldsymbol{x} \cdot \boldsymbol{y} = \boldsymbol{x} \boldsymbol{y} \cos(\phi_{\boldsymbol{x}, \boldsymbol{y}})$
M	matrix in $\mathbb{R}^{n \times m}$ with elements M_{ij}
S^2	sphere, $\{ \hat{\boldsymbol{s}} \in \mathbb{R}^3 : \hat{\boldsymbol{s}} = 1 \}$
j_n	spherical Bessel function of the first kind
y_n	spherical Bessel function of the second kind
$h_n^{(1)}$	spherical Hankel function of the first kind
P_n	Legendre polynomial
Y_n^m	normalized spherical harmonic of degree n , order m
$\mathcal{F}(m;f)$	mth frequency of the Fourier transform of f

Table 1. Table of notations

⁸⁵ 2 The Multilevel Fast Multipole Method

The FMM reduces the computational complexity of the matrix-vector multi plication

$$\sigma_i = \sum_{j \neq i} \frac{e^{i\kappa |\boldsymbol{x}_i - \boldsymbol{x}_j|}}{|\boldsymbol{x}_i - \boldsymbol{x}_j|} \psi_j = \sum_j M_{ij} \psi_j \tag{1}$$

for i, j = 1, ..., N from $\mathcal{O}(N^2)$ to $\mathcal{O}(N \log^2 N)$. This improvement is based on the Gegenbauer series

$$\frac{e^{\imath\kappa|\boldsymbol{r}+\boldsymbol{r}_0|}}{|\boldsymbol{r}+\boldsymbol{r}_0|} = \imath\kappa\sum_{n=0}^{\infty}(-1)^n(2n+1)h_n^{(1)}(\kappa|\boldsymbol{r}_0|)j_n(\kappa|\boldsymbol{r}|)P_n(\hat{\boldsymbol{r}}\cdot\hat{\boldsymbol{r}}_0)$$
(2)

⁹⁰ The series converges absolutely and uniformly for $|\mathbf{r}_0| \geq \frac{2}{\sqrt{3}} |\mathbf{r}|$ and has been ⁹¹ studied extensively in [13,14]. ⁹² Truncating the Gegenbauer series at ℓ and using the identity

$$\int_{S^2} e^{i\kappa\hat{\boldsymbol{s}}\cdot\boldsymbol{r}} P_n(\hat{\boldsymbol{s}}\cdot\hat{\boldsymbol{r}}_0) \, dS(\hat{\boldsymbol{s}}) = 4\pi i^n j_n(\kappa \, |\boldsymbol{r}|) P_n(\hat{\boldsymbol{r}}\cdot\hat{\boldsymbol{r}}_0)$$

⁹³ where the integral is over the unit sphere S^2 , then

$$i\kappa \sum_{n=0}^{\ell} (-1)^n (2n+1) h_n^{(1)}(\kappa |\boldsymbol{r}_0|) j_n(\kappa |\boldsymbol{r}|) P_n(\hat{\boldsymbol{r}} \cdot \hat{\boldsymbol{r}}_0) = \int_{S^2} e^{i\kappa \hat{\boldsymbol{s}} \cdot \boldsymbol{r}} T_{\ell,\boldsymbol{r}_0}(\hat{\boldsymbol{s}}) \, dS(\hat{\boldsymbol{s}})$$
(3)

where the transfer function, $T_{\ell, \boldsymbol{r}_0}(\boldsymbol{\hat{s}})$, is defined as

$$T_{\ell,\boldsymbol{r}_0}(\boldsymbol{\hat{s}}) = \frac{\imath\kappa}{4\pi} \sum_{n=0}^{\ell} \imath^n (2n+1) h_n^{(1)}(\kappa |\boldsymbol{r}_0|) P_n(\boldsymbol{\hat{s}} \cdot \boldsymbol{\hat{r}}_0).$$
(4)

⁹⁵ Consider two disjoint clusters of points $\{\boldsymbol{x}_i \mid i \in A\}$ and $\{\boldsymbol{x}_i \mid i \in B\}$ with radii ⁹⁶ $r_A \ge r_B \ge 0$ and centers \boldsymbol{c}_A and \boldsymbol{c}_B respectively. If $|\boldsymbol{c}_A - \boldsymbol{c}_B| \ge \frac{2}{\sqrt{3}}(r_A + r_B)$,

⁹⁷ then the matrix-vector product (1) is accelerated by using the approximation

$$oldsymbol{M} pprox egin{bmatrix} oldsymbol{M}_{AA} \ oldsymbol{\widetilde{M}}_{BA} \ oldsymbol{M}_{BB} \end{bmatrix} oldsymbol{\widetilde{M}}_{BA} \ oldsymbol{M}_{BB} \end{bmatrix}$$

98 where

$$\boldsymbol{M}_{AA} = [M_{ij}]_{i \in A, j \in A}$$
$$\widetilde{\boldsymbol{M}}_{AB} = \left[\int_{S^2} e^{\imath \kappa \hat{\boldsymbol{s}} \cdot (\boldsymbol{c}_A - \boldsymbol{x}_i)} T_{\ell, \boldsymbol{c}_B - \boldsymbol{c}_A}(\hat{\boldsymbol{s}}) e^{\imath \kappa \hat{\boldsymbol{s}} \cdot (\boldsymbol{x}_j - \boldsymbol{c}_B)} \, dS(\hat{\boldsymbol{s}}) \right]_{i \in A, j \in B}$$

For $i \in A$, this corresponds to computing

$$\sigma_{i} = \int_{S^{2}} e^{\imath \kappa \hat{\mathbf{s}} \cdot (\mathbf{c}_{A} - \mathbf{x}_{i})} T_{\ell, \mathbf{c}_{B} - \mathbf{c}_{A}}(\hat{\mathbf{s}}) \left[\sum_{j \in B} e^{\imath \kappa \hat{\mathbf{s}} \cdot (\mathbf{x}_{j} - \mathbf{c}_{B})} \psi_{j} \right] dS(\hat{\mathbf{s}}) + \sum_{j \in A} \frac{e^{\imath \kappa |\mathbf{x}_{i} - \mathbf{x}_{j}|}}{|\mathbf{x}_{i} - \mathbf{x}_{j}|} \psi_{j} + \varepsilon_{\ell}$$

100 where ε_{ℓ} is the error introduced by the Gegenbauer series truncation.

The reduced computational complexity of the FMM is achieved by constructing a tree of nodes, typically an octree, over the domain of the source and field points. Let $U_{\alpha}^{l}(\hat{s})$ be the outgoing field for B_{α}^{l} , the box α of the tree in level $l \in [0, L]$ with center c_{α}^{l} . The method is initialized by computing the outgoing plane-wave expansions for each cluster contained in a leaf of the tree:

$$U^L_{lpha}(\hat{m{s}}) = \sum_{i,\,m{x}_i \in B^l_{lpha}} e^{\imath\kappa\hat{m{s}}\cdot(m{x}_i - m{c}^L_{lpha})} \psi_i$$

These outgoing expansions are then aggregated upward through the tree by accumulating the product of the child cluster expansions with the diagonal plane-wave translation function:

$$U^l_{lpha}(\hat{m{s}}) = \sum_{eta, B^{l+1}_{eta} \subset B^l_{lpha}} U^{l+1}_{eta}(\hat{m{s}}) e^{\imath \kappa \hat{m{s}} \cdot (m{c}^{l+1}_{eta} - m{c}^l_{lpha})}$$

Incoming plane-wave expansions, $I^l_{\alpha}(\hat{s})$ of box B^l_{α} , are computed from the outgoing by multiplication with the diagonal transfer function:

$$I^l_{\alpha}(\boldsymbol{\hat{s}}) = \sum_{\beta} U^l_{\beta}(\boldsymbol{\hat{s}}) T_{\ell, \boldsymbol{c}^l_{\beta} - \boldsymbol{c}^l_{\alpha}}(\boldsymbol{\hat{s}})$$

where the parent of B_{β}^{l} is a neighbor of the parent of B_{α}^{l} , and B_{β}^{l} is not a neighbor of B_{α}^{l} . The incoming plane-waves are then disaggregated downward through the tree to compute the local field $D_{\alpha}^{l}(\hat{s})$:

$$D_{\alpha}^{l}(\boldsymbol{\hat{s}}) = D_{\beta}^{l-1}(\boldsymbol{\hat{s}})e^{\iota\kappa\boldsymbol{\hat{s}}\cdot(\boldsymbol{c}_{\beta}^{l-1}-\boldsymbol{c}_{\alpha}^{l})} + I_{\alpha}^{l}(\boldsymbol{\hat{s}})$$

where $B_{\alpha}^{l} \subset B_{\beta}^{l-1}$. At the finest level, the integration over the sphere is finally performed and added to the near field contribution to determine the field value at the N field points:

$$\sigma_i = \int_{S^2} D^L_{\alpha}(\hat{\boldsymbol{s}}) e^{i\kappa \hat{\boldsymbol{s}} \cdot (\boldsymbol{c}^L_{\alpha} - \boldsymbol{x}_i)} dS(\hat{\boldsymbol{s}}) + \sum_{j \neq i} \frac{e^{i\kappa |\boldsymbol{x}_i - \boldsymbol{x}_j|}}{|\boldsymbol{x}_i - \boldsymbol{x}_j|} \psi_j$$

117 where $\boldsymbol{x}_i \in B_{\alpha}^L$ and $\boldsymbol{x}_j \in B_{\beta}^L \cup B_{\alpha}^L$ where B_{β}^L is any neighbor of B_{α}^L .

118 2.1 Truncation Parameter in the FMM

The truncation parameter ℓ must be chosen so that the Gegenbauer series (2) 119 is converged to a desired accuracy. However, for n > x, $j_n(x)$ decreases super-120 exponentially while $h_n^{(1)}(x)$ diverges. The divergence of the Hankel function 121 causes the transfer function to oscillate wildly and become numerically un-122 stable. Even though the expansion converges, roundoff errors will adversely 123 affect the accuracy if ℓ is too large. Thus, while one must choose $\ell > \kappa |\mathbf{r}|$ 124 so that sufficient convergence is achieved for the plane-wave, it must also be 125 small enough to avoid the divergence of the transfer function. 126

The selection the truncation parameter ℓ has been studied extensively and and a number of procedures for selecting it have been proposed.

¹²⁹ The empirical formula

$$\ell \approx \kappa |\mathbf{r}| + C(\varepsilon) \log(\pi + \kappa |\mathbf{r}|)$$

appears to have been first proposed by Rokhlin [2]. This was considered and
revised by Darve [14] using a detailed asymptotic analysis of the Gegenbauer
series.

The excess bandwidth formula (EBF) is derived from the convergence of the plane-wave expansion and is presented in [6]. To determine an appropriate truncature, the spectrum of a plane wave

$$e^{i\kappa\hat{\boldsymbol{s}}\cdot\boldsymbol{r}} = e^{i\kappa|\boldsymbol{r}|\cos(\phi_{\hat{\boldsymbol{s}},\boldsymbol{r}})} = \sum_{n=-\infty}^{\infty} i^n J_n(\kappa|\boldsymbol{r}|) e^{in\phi_{\hat{\boldsymbol{s}},\boldsymbol{r}}}$$
(5)

where $\phi_{\hat{s},r}$ is the angle between \hat{s} and r, is used to estimate how many terms in the series are needed before the error in the summation is exponentially small. It can be shown that when $n \to \infty$ and $x \sim \mathcal{O}(n)$,

$$J_n(x) \sim \frac{e^{\sqrt{n^2 - x^2} - n\cosh^{-1}(n/x)}}{\sqrt{2\pi(n^2 - x^2)}}$$

which decays exponentially fast when n > x. Let $n/x = 1 + \delta$ where $\delta \ll 1$. Then $\cosh^{-1}(n/x) \sim \sqrt{2\delta}$ and $\sqrt{n^2 - x^2} \sim x\sqrt{2\delta}$. Thus, the above becomes

$$J_n(x) \sim \frac{e^{(x-n)\sqrt{2\delta}}}{2x\sqrt{\pi\delta}} = \frac{e^{-x\sqrt{2}\delta^{3/2}}}{2x\sqrt{\pi\delta}}$$

This expression is exponentially small when $x\delta^{3/2} \gg 1$, or $\delta = Cx^{-2/3}$, where $C \gg 1$. That is, when

$$\frac{n}{x} - 1 \approx C x^{-2/3}$$

¹⁴³ Therefore, the number of terms we need can be approximated as

$$\ell \approx \kappa |\mathbf{r}| + C(\kappa |\mathbf{r}|)^{1/3}$$

An empirically determined common choice is $C = 1.8(d_0)^{2/3}$, where d_0 is the desired number of digits of accuracy. The EBF is one of the most popular choices to select the truncation parameter.

The desired number of digits of accuracy cannot always be achieved due to the divergent nature of the transfer function. Thus, the EBF fails when high accuracy is desired or the box size and box separation are small. Some modifications in this regime are proposed in [15].

¹⁵¹ A direct numerical computation of the Gegenbauer truncation error ℓ could ¹⁵² be computed or approximated

$$\varepsilon_G(\ell) = i\kappa \sum_{n=\ell+1}^{\infty} (-1)^n (2n+1) h_n^{(1)}(\kappa |\mathbf{r}_0|) j_n(\kappa |\mathbf{r}|) P_n(\hat{\mathbf{r}} \cdot \hat{\mathbf{r}}_0)$$

As Carayol and Collino showed in [13], an upper bound of this error for large values of $|\mathbf{r}|$ is obtained when $P_n(\hat{\mathbf{r}} \cdot \hat{\mathbf{r}}_0) = P_n(\pm 1) = (\pm 1)^n$ so that

$$|\varepsilon_G| \lesssim \kappa \left| \sum_{n=\ell+1}^{\infty} (\mp 1)^n (2n+1) h_n^{(1)}(\kappa |\mathbf{r}_0|) j_n(\kappa |\mathbf{r}|) \right|$$

¹⁵⁵ which they showed can be computed in closed form

$$= \kappa \frac{\sqrt{|\mathbf{r}| |\mathbf{r}_{0}|}}{|\mathbf{r}_{0}| \pm |\mathbf{r}|} \frac{\pi}{2} \left| H_{\ell+\frac{3}{2}}(\kappa |\mathbf{r}_{0}|) J_{\ell+\frac{1}{2}}(\kappa |\mathbf{r}|) \pm H_{\ell+\frac{1}{2}}(\kappa |\mathbf{r}_{0}|) J_{\ell+\frac{3}{2}}(\kappa |\mathbf{r}|) \right|$$

= $\kappa^{2} \frac{|\mathbf{r}| |\mathbf{r}_{0}|}{|\mathbf{r}_{0}| \pm |\mathbf{r}|} \left| h_{\ell+1}^{(1)}(\kappa |\mathbf{r}_{0}|) j_{\ell}(\kappa |\mathbf{r}|) \pm h_{\ell}^{(1)}(\kappa |\mathbf{r}_{0}|) j_{\ell+1}(\kappa |\mathbf{r}|) \right|$

This fails for small $|\mathbf{r}|$ when the upper bound is instead given by the $\hat{\mathbf{r}} \cdot \hat{\mathbf{r}}_0$ which causes the oscillation of $P_n(\hat{\mathbf{r}} \cdot \hat{\mathbf{r}}_0)$ to compensate for the oscillation of $(-1)^n h_n^{(1)}(\kappa |\mathbf{r}_0|) j_n(\kappa |\mathbf{r}|).$

Using the EBF as an initial guess for ℓ and refining the choice using the above closed form when $|\mathbf{r}|$ is sufficiently large is a simple algorithm which yields an accurate value for ℓ .

¹⁶² Carayol and Collino in [16] and [13] present an in-depth analysis of the Jacobi ¹⁶³ Anger series and the Gegenbauer series. They find the asymptotic formula

$$\ell \approx v - \frac{1}{2} + \left(\frac{1}{2}\right)^{5/3} W^{2/3} \left(\frac{v}{4\varepsilon^6} \left(\frac{1+\alpha}{1-\alpha}\right)^{3/2}\right)$$

where $v = \kappa |\mathbf{r}|$, $\alpha = u/v$, $u = \kappa |\mathbf{r}_0|$, and W(x) is the Lambert function defined as the solution to

$$W(x)e^{W(x)} = x \qquad x > 0$$

¹⁶⁶ This appears to be near optimal for large box sizes.

¹⁶⁷ The errors introduced by this truncation have been investigated in other pa-¹⁶⁸ pers including [8,13,14].

169 2.2 Spherical Quadrature in the FMM

170 With the expansion formula

$$(2n+1)P_n(\hat{\boldsymbol{p}}\cdot\hat{\boldsymbol{q}}) = 4\pi\sum_{m=-n}^n \overline{Y_n^m(\hat{\boldsymbol{p}})} Y_n^m(\hat{\boldsymbol{q}})$$

 $_{171}$ the transfer function (4) can be expressed as

$$T_{\ell,\boldsymbol{r}_{0}}(\hat{\boldsymbol{s}}) = \imath\kappa \sum_{n=0}^{\ell} \imath^{n} h_{n}^{(1)}(\kappa |\boldsymbol{r}_{0}|) \sum_{m=-n}^{n} \overline{Y_{n}^{m}(\hat{\boldsymbol{r}}_{0})} Y_{n}^{m}(\hat{\boldsymbol{s}}) = \sum_{n=0}^{\ell} \sum_{m=-n}^{n} t_{n}^{m} Y_{n}^{m}(\hat{\boldsymbol{s}}) \quad (6)$$

¹⁷² Similarly, the Jacobi-Anger series,

$$e^{i\kappa\hat{\boldsymbol{s}}\cdot\boldsymbol{r}} = \sum_{n=0}^{\infty} i^n (2n+1) j_n(\kappa |\boldsymbol{r}|) P_n(\hat{\boldsymbol{s}}\cdot\hat{\boldsymbol{r}})$$
(7)

¹⁷³ becomes the spherical harmonic series

$$e^{i\kappa\hat{\boldsymbol{s}}\cdot\boldsymbol{r}} = 4\pi \sum_{n=0}^{\infty} i^n j_n(\kappa |\boldsymbol{r}|) \sum_{m=-n}^{n} \overline{Y_n^m(\hat{\boldsymbol{r}})} Y_n^m(\hat{\boldsymbol{s}}) = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} e_n^m Y_n^m(\hat{\boldsymbol{s}}) \qquad (8)$$

The error analysis simplifies if we use a scheme which exactly integrates spherical harmonics, Y_l^m , up to some order. Below, we enumerate a number of choices that have previously been studied.

- (1) The simplest choice are sample points chosen uniformly in ϕ and θ . However, this choice does not accurately integrate the spherical harmonics and requires approximately twice as many points as the Gauss-Legendre quadrature below [7].
- (2) The most common choice of sample points are uniform points for ϕ and Gauss-Legendre points for θ . With N+1 uniform points in the ϕ direction and $\frac{N+1}{2}$ Gauss-Legendre points in the θ direction, all Y_n^m , $-n \le m \le n$, $0 \le n \le N$ are integrated exactly [7,8].
- (3) McLaren in [17] developed optimal choices of samples for general functions on S^2 based on equally spaced points and derived from invariants of finite groups of rotations. He also proposes a method for constructing equally weighted integration formulas on sets of any desired number of points by taking the union of icosahedral configurations.

¹⁹⁰ 2.3 Interpolation and Anterpolation in the FMM

The quadrature sampling rate depends on the spectral content of the diagonal-191 ized translation operator, $e^{i\kappa\hat{\boldsymbol{s}}\cdot\boldsymbol{r}}$. These plane-waves contain more oscillatory 192 modes as we go up in the tree. Its coefficient in the spherical harmonic ex-193 pansion e_n^m [equation (8)] decreases super-exponentially roughly for $n \gtrsim \kappa |\mathbf{r}|$. 194 Therefore, as we go up the tree in the aggregation step and |r| becomes larger, 195 a larger quadrature is required to resolve these higher modes. These modes 196 must be resolved since they interact with the modes in the transfer function, 197 which do not significantly decay as ℓ increases. 198

Similarly, as we go down the tree in the disaggregation step, |r| becomes smaller and the higher modes of the incoming field make vanishingly small contributions to the integral as a consequence of Parseval's theorem. Thus, as the incoming field is disaggregated down the tree, a smaller quadrature can be used to resolve it. This makes the integration faster and is actually required to achieve an optimal asymptotic running time. See section 2.4 and appendix A.

There have been several approaches to performing the interpolation and anterpolation between levels in the FMM. Below, we enumerate a number of choices that have previously been studied.

(1) General interpolation algorithms like Lagrange interpolation or B-splines
are fast and provide for simple error analysis. In [8] it is shown that the
error induced from Lagrange interpolation decreases exponentially as the
number of interpolation points is increased for a given function of finite
bandwidth. Thus, there is a trade-off between error and speed.

(2) For a set of quadrature points (ϕ_k, θ_k) , $k = 1, \ldots, K$ with respective weights ω_k and corresponding function value f_k , a spherical harmonic transform maps f_k to a new quadrature $(\phi'_{k'}, \theta'_{k'})$, $k' = 1, \ldots, K'$ via the linear transformation

$$f_{k'} = \sum_{m,l \le K} Y_l^m(\phi'_{k'}, \theta'_{k'}) \sum_k \omega_k \overline{Y_l^m(\phi_k, \theta_k)} f_k = \sum_k A_{k'k} f_k \tag{9}$$

This transform has nice properties analogous to those of the Fourier transform. A direct computation requires $\mathcal{O}(KK')$ operations which would result in an $\mathcal{O}(N^2)$ FMM (see appendix A). Fast spherical transforms (FST) have been developed in [9–11,18] and applied to the FMM in [19]. Using the FST reduces the interpolation and anterpolation procedures to $\mathcal{O}(K \log^2 K)$, which results in an $\mathcal{O}(N \log^2 N)$ FMM. However, the accuracy and stability of these algorithms remain in question.

(3) Approximations of the spherical transform have also been investigated in [20,7]. The interpolation matrix $A_{k'k}$ in (9) can be sparsified in a number of ways to provide an interpolation/anterpolation method that scales as $\mathcal{O}(K)$ with controllable relative error.

(4) Many other interpolation schemes exist with varying running times and
 errors. Rokhlin presents a fast polynomial interpolator based on the fast
 multipole method in [21]. See also [22].

231 2.4 Asymptotic Complexity

In order to resolve a sufficient number of spherical harmonics, the number of points in the ϕ and θ directions must be $\mathcal{O}(\ell) = \mathcal{O}(\kappa a)$, where a is the side length of the box. Therefore, the total number of quadrature points is ²³⁵ $\mathcal{O}(\ell^2) = \mathcal{O}((\kappa a)^2)$. If a_0 is the side length of a box at the root of the octree ²³⁶ (level l = 0), then the side length of a box at level l is $a_l = 2^{-l}a_0$ and has ²³⁷ $\mathcal{O}((\kappa 2^{-l}a_0)^2)$ quadrature points.

With these parameters defined, the asymptotic complexity of the FMM can be determined by carefully counting the number of operations required in each step. The is done in detail in Appendix A and the results are discussed below.

In modeling a uniform distribution of point scatterers over a volumetric domain, we take $\mathcal{O}(N) = \mathcal{O}((\kappa a_0)^3)$ and $L \sim \log(N^{1/3})$ to achieve a total algorithmic complexity of $\mathcal{O}(N \log N)$ using fast global interpolation methods. By using local methods, this can be reduced to $\mathcal{O}(N)$.

In modeling the scattering from the surface of an object using a uniform distribution of basis functions, we take $\mathcal{O}(N) = \mathcal{O}((\kappa a_0)^2)$ and $L \sim \log(N^{1/2})$ to achieve a total algorithmic complexity of $\mathcal{O}(N \log^2(N))$ using fast global interpolation methods. By using local methods, this can be reduced to $\mathcal{O}(N \log N)$.

It should be noted again that for a given, fixed κa_0 there is a minimum size 249 for the leaves of the tree. Below this critical size, $h_n^{(1)}$ oscillates wildly causing 250 numerical instability in the transfer function. Therefore, when N is very large 251 and the number of levels is saturated, this analysis fails and the algorithm is 252 dominated by the $\mathcal{O}(N^2)$ computation of the close field contribution, albeit 253 with orders of magnitude speedup over a direct method. In the case when κa_0 254 is too small, broadband FMMs have been developed as detailed in [23,24]. 255 However, in many applications κa_0 is large enough to allow for all practi-256 cal L and N. Furthermore, by keeping the number of points per wavelength 257 constant, the $\mathcal{O}(N \log N)$ behavior can always be achieved. 258

²⁵⁹ **3** Fourier Based Multilevel Fast Multipole Method

²⁶⁰ The Fourier based fast multipole method is based on the identity

$$\int_{S^2} e^{i\kappa\hat{\boldsymbol{s}}\cdot\boldsymbol{r}} T_{\ell,\boldsymbol{r}_0}(\hat{\boldsymbol{s}}) \, dS(\hat{\boldsymbol{s}}) = \int_0^{2\pi} \int_0^{2\pi} e^{i\kappa\hat{\boldsymbol{s}}\cdot\boldsymbol{r}} T_{\ell,\boldsymbol{r}_0}^{\rm s}(\hat{\boldsymbol{s}}) \, d\phi d\theta \tag{10}$$

where $\hat{\boldsymbol{s}} = [\cos(\phi)\sin(\theta), \sin(\phi)\sin(\theta), \cos(\theta)]$ and

$$T_{\ell,\boldsymbol{r}_0}^{\mathrm{s}}(\boldsymbol{\hat{s}}) = \frac{1}{2} T_{\ell,\boldsymbol{r}_0}(\boldsymbol{\hat{s}}) \left| \sin(\theta) \right|$$
(11)

is the modified transfer function. Noting that the integrand is continuous and periodic, this formulation of the problem suggests the use of the Fourier functions $\{e^{in\phi}e^{im\theta}\}$ which form an orthonormal basis of $L^2([0, 2\pi] \times [0, 2\pi])$. This

allows i) using two dimensional uniform quadratures; ii) fast Fourier trans-265 forms in the interpolation and anterpolation steps; iii) spectral arguments in 266 the error analysis. Of these advantages, the most important is that the FFT 267 interpolations and anterpolations are fast and exact. Since there is no interpo-268 lation error, only the finite quadrature and the truncation of the Gegenbauer 269 series introduce error to the final solution. Thus, the error analysis is simpli-270 fied and we will determine in this paper precise bounds on the final error. In 271 fact, our error analysis is fairly general and can be extended to the classical 272 FMM with schemes that exactly integrate spherical harmonics (see direct and 273 fast global methods in section 2.3 and appendix A). The result is a fast, easy 274 to implement, and controllable version of the FMM, which we detail in the 275 following sections. 276

277 3.1 Computing the Modified Transfer Function

²⁷⁸ Select a uniform quadrature with points (ϕ_i, θ_j) defined by

$$\phi_i = 2\pi \frac{i}{N_\phi} \qquad \quad \theta_j = 2\pi \frac{j}{N_\theta}$$

Noting that the plane wave $e^{i\kappa\hat{\boldsymbol{s}}\cdot\boldsymbol{r}}$ and $T^{s}_{\ell,\boldsymbol{r}_{0}}(\hat{\boldsymbol{s}})$ both have spherical symmetry,

$$f(\hat{\boldsymbol{s}})\Big|_{\hat{\boldsymbol{s}}(\phi,\theta)} = f(\hat{\boldsymbol{s}})\Big|_{\hat{\boldsymbol{s}}(\pi+\phi,2\pi-\theta)},$$

the computational and memory cost are reduced by computing and storing only half of the quadrature points.

Additionally, in an FMM with a single octree, there are 316 distinct transfer 282 vectors \mathbf{r}_0 per level. By enforcing symmetries in the quadrature, the number of 283 modified transfer functions that must be precomputed is reduced. Specifically, 284 by requiring N_{θ} to be a multiple of 2 and N_{ϕ} to be a multiple of 4, we enforce 285 reflection symmetries in the z = 0, x = 0, y = 0, x = y, and x = -y286 planes. This reduces the number of modified transfer functions that need to 287 be precomputed from 316 per level to 34 – saving a factor of 9.3 in memory 288 and costing a negligible permutation of the values of a computed modified 289 transfer function. See Fig. 1. 290

A key step to constructing a fast algorithm is to remove the high frequencies in $T^{\rm s}_{\ell, \boldsymbol{r}_0}(\hat{\boldsymbol{s}})$ whose contribution to the final result is negligible. This reduces the number of needed quadrature points considerably. If $T^{\rm s}_{\ell, \boldsymbol{r}_0}(\hat{\boldsymbol{s}})$ were simply sampled, significant aliasing would occur unless we used an unreasonably large



Fig. 1. The center of each box represents one transfer vector \mathbf{r}_0 which must be computed. The pictures on the left and right panels represent the same set of boxes viewed under two different angles. Due to the symmetries of the quadrature, we need only compute transfer vectors with $x, y, z \ge 0$ and $x \ge y$. We therefore end up with essentially half of an octant. Specifically, 34 transfer vectors are required; they can be reflected into any of the 316 needed.

quadrature. This is due to the slow decay of the Fourier series of $|\sin(\theta)|$,

$$\mathcal{F}(m; |\sin(\theta)|) = \frac{(-1)^m + 1}{\pi(1 - m^2)} = \begin{cases} \frac{2}{\pi} \frac{1}{1 - m^2} & \text{if } m \text{ even} \\ 0 & \text{if } m \text{ odd} \end{cases}$$

Since the spectrum of the plane-wave function in equation (5) decays very rapidly for $n \gtrsim \kappa |\mathbf{r}|$, the high frequencies in θ of $T^{s}_{\ell,\mathbf{r}_{0}}(\hat{\mathbf{s}})$ do not contribute to the final integral as a result of Parseval's theorem. By removing these frequencies from the modified transfer function, a smaller quadrature can be used without affecting the final result.

Suppose we have chosen a quadrature characterized by (N_{θ}, N_{ϕ}) . With this quadrature we are able to exactly resolve the frequencies in $e^{i\kappa\hat{s}\cdot\boldsymbol{r}}$ between $-N_{\theta}/2 + 1$ and $N_{\theta}/2 - 1$ to the integral in equation (10). Consequently, we need to exactly calculate a band limited approximation of $T_{\ell,\boldsymbol{r}_0}^{\mathrm{s}}$, called $T_{\ell,\boldsymbol{r}_0}^{\mathrm{s},L}$, such that:

$$\mathcal{F}(m; T_{\ell, \boldsymbol{r}_0}^{\mathrm{s}, L}) = \begin{cases} \mathcal{F}(m; T_{\ell, \boldsymbol{r}_0}^{\mathrm{s}}), & \text{ if } -N_{\theta}/2 + 1 \le m \le N_{\theta}/2 - 1\\ 0, & \text{ otherwise} \end{cases}$$

Since $T_{\ell,\boldsymbol{r}_0}$ is bandlimited in θ with bandwidth $2\ell + 1$, only the frequencies $|m| \leq N_{\theta}/2 - 1 + \ell$ of $|\sin(\theta)|$ contribute to the $N_{\theta} - 1$ frequencies of $T_{\ell,\boldsymbol{r}_0}^{\mathrm{s},L}$. Therefore, the low-pass modified transfer function $T_{\ell,\boldsymbol{r}_0}^{\mathrm{s},L}$ can be computed using the following pseudo-code: $\begin{array}{c|c|c} \mathbf{1} & \mathbf{for} \ \phi_i, \ 0 \leq i < N_{\phi}/2, \ \mathbf{do} \\ \mathbf{2} & T_k \leftarrow \frac{1}{2} T_{\ell, \mathbf{r}_0}(\phi_i, \frac{2\pi k}{2\ell+1}), \ k = 0, \dots, 2\ell; \\ \mathbf{3} & \widetilde{T}_m \leftarrow \mathcal{F}(m, T); \\ \mathbf{3}_{10}\mathbf{4} & \widetilde{s}_m \leftarrow \mathcal{F}(|m| \leq N_{\theta}/2 - 1 + \ell; |\sin(\theta)|); \\ \mathbf{5} & \widetilde{T}_n^{\mathrm{s}, L} \leftarrow \widetilde{s} \otimes \widetilde{T} \text{ convolution of Fourier series}; \\ \mathbf{6} & \widetilde{T}_n^{\mathrm{s}, L} \leftarrow \text{truncate to frequencies } |n| \leq N_{\theta}/2 - 1; \\ \mathbf{7} & T^{\mathrm{s}, L}(\theta_j, \phi_i) \leftarrow \text{inverse transform of } \widetilde{T}_n^{\mathrm{s}, L}; \end{array}$

This algorithm yields the low-pass modified transfer function at (ϕ_i, θ_j) , $0 \leq i < N_{\phi}/2$, $0 \leq j < N_{\theta}$ which can be unwrapped to the remaining points by using the spherical symmetry $(\phi_i, \theta_j) = (\phi_{N_{\phi}/2+i}, \theta_{N_{\theta}-j})$. Note that this calculation can also be performed in the real space. It is equivalent to making a Fourier interpolation of T_k from $2\ell + 1$ points to $N_{\theta} + 2\ell - 1$ points, multiplying by a low-pass $|\sin(\theta)|$, and performing a Fourier anterpolation back to N_{θ} points, as shown in Figure 2.

Because sampling the transfer function at a single point is an $\mathcal{O}(\ell)$ operation, the algorithm as presented is $\mathcal{O}(\ell^3)$. The computation of the transfer function at all sample points can be accelerated to $\mathcal{O}(\ell^2)$ as in [25] by taking advantage of its symmetry about the $\hat{\boldsymbol{r}}_0$ axis and using interpolation algorithms, but at the cost of introducing additional error.

323 3.2 Choice of Quadrature

327

The quadrature parameters can be constructively computed by determining the maximum error they incur. The error in computing the integral with a finite uniform quadrature is

$$|\varepsilon_I| = \left| \int_0^{2\pi} \int_0^{2\pi} e^{\imath \kappa \hat{\boldsymbol{s}} \cdot \boldsymbol{r}} T_{\ell, \boldsymbol{r}_0}^{\mathrm{s}}(\hat{\boldsymbol{s}}) \, d\phi d\theta - \sum_{n=1}^{N_{\theta}} \sum_{m=1}^{N_{\phi}} \omega_{n, m} e^{\imath \kappa \hat{\boldsymbol{s}}_{n, m} \cdot \boldsymbol{r}} T_{\ell, \boldsymbol{r}_0}^{\mathrm{s}, L}(\hat{\boldsymbol{s}}_{n, m}) \right|$$

where $\hat{\boldsymbol{s}}_{n,m} = [\cos(\phi_m)\sin(\theta_n), \sin(\phi_m)\sin(\theta_n), \cos(\theta_n)]$ and $T^{\mathrm{s},L}_{\ell,r_0}(\hat{\boldsymbol{s}}_{n,m})$ is the low-pass modified transfer function described in Section 3.1. This can be further expanded as:

$$= \left| \int_{0}^{2\pi} \int_{0}^{2\pi} \left[E_{\kappa \boldsymbol{r}}^{L}(\hat{\boldsymbol{s}}_{n,m}) + E_{\kappa \boldsymbol{r}}^{H}(\hat{\boldsymbol{s}}_{n,m}) \right] \left[T_{\ell,\boldsymbol{r}_{0}}^{\mathrm{s},L}(\hat{\boldsymbol{s}}) + T_{\ell,\boldsymbol{r}_{0}}^{\mathrm{s},H}(\hat{\boldsymbol{s}}) \right] \, d\phi d\theta \\ - \sum_{n=1}^{N_{\theta}} \sum_{m=1}^{N_{\phi}} \omega_{n,m} \left[E_{\kappa \boldsymbol{r}}^{L}(\hat{\boldsymbol{s}}_{n,m}) + E_{\kappa \boldsymbol{r}}^{H}(\hat{\boldsymbol{s}}_{n,m}) \right] T_{\ell,\boldsymbol{r}_{0}}^{\mathrm{s},L}(\hat{\boldsymbol{s}}_{n,m}) \right|$$



Fig. 2. Procedure for precomputing the low-pass modified transfer function and its application to an outgoing field. The boxed numbers (e.g., $2\ell, \ell+1$) give the numbers of quadrature points for θ and ϕ (N_{θ} and N_{ϕ}) at each stage.

where $E_{\kappa r}^{L}$ consists of the low frequencies of $e^{i\kappa\hat{s}\cdot r}$ which are resolved by the quadrature and $E_{\kappa r}^{H}$ consists of the high frequencies that are aliased by the quadrature. Similary, $T_{\ell,r_0}^{s,H}$ are the high frequencies of T_{ℓ,r_0}^{s} which we removed in section 3.1. Since $E_{\kappa r}^{L}T_{\ell,r_0}^{s,L}$ is integrated exactly by a uniform quadrature, and $E_{\kappa r}^{H}T_{\ell,r_0}^{s,L}$ does not contribute to the integral by Parseval's theorem, we get

328

$$= \left| \int_{0}^{2\pi} \int_{0}^{2\pi} E_{\kappa \boldsymbol{r}}^{H}(\hat{\boldsymbol{s}}) T_{\ell, \boldsymbol{r}_{0}}^{\mathrm{s}, H}(\hat{\boldsymbol{s}}) \, d\phi d\theta - \sum_{n=1}^{N_{\theta}} \sum_{m=1}^{N_{\phi}} \omega_{n,m} E_{\kappa \boldsymbol{r}}^{H}(\hat{\boldsymbol{s}}_{n,m}) T_{\ell, \boldsymbol{r}_{0}}^{\mathrm{s}, L}(\hat{\boldsymbol{s}}_{n,m}) \right| \\ = \left| \int_{0}^{2\pi} \int_{0}^{2\pi} E_{\kappa \boldsymbol{r}}^{H}(\hat{\boldsymbol{s}}) T_{\ell, \boldsymbol{r}_{0}}^{\mathrm{s}, H}(\hat{\boldsymbol{s}}) - E_{\kappa \boldsymbol{r}}^{AH}(\hat{\boldsymbol{s}}) T_{\ell, \boldsymbol{r}_{0}}^{\mathrm{s}, L}(\hat{\boldsymbol{s}}) \, d\phi d\theta \right|$$

where we have denoted the aliased high frequencies of $e^{i\kappa\hat{\boldsymbol{s}}\cdot\boldsymbol{r}}$ as $E_{\kappa\boldsymbol{r}}^{AH}(\hat{\boldsymbol{s}})$,

$$= \left| \int_0^{2\pi} \int_0^{2\pi} \left(E_{\kappa \boldsymbol{r}}^H(\boldsymbol{\hat{s}}) - E_{\kappa \boldsymbol{r}}^{AH}(\boldsymbol{\hat{s}}) \right) T_{\ell,\boldsymbol{r}_0}^{\mathrm{s}}(\boldsymbol{\hat{s}}) \, d\phi d\theta \right|$$

³³⁰ In Fourier space, this becomes

$$=4\pi^2 \left| \sum_{n=-\ell}^{\ell} \sum_{m=-\infty}^{\infty} \left(\tilde{E}^H_{\kappa \boldsymbol{r}}(n,m) - \tilde{E}^{AH}_{\kappa \boldsymbol{r}}(n,m) \right) \tilde{T}^{\rm s}_{\ell,\boldsymbol{r}_0}(-n,-m) \right|$$

Choosing N_{θ} using this expression for the error with a representative r and r_0 leads to unpredictable cancelation effects and may result in a poor choice. ³³¹ Instead, we apply the triangle inequality,

$$\leq 4\pi^2 \sum_{n=-\ell}^{\ell} \sum_{m=-\infty}^{\infty} \left| \widetilde{E}^{H}_{\kappa \boldsymbol{r}}(n,m) - \widetilde{E}^{AH}_{\kappa \boldsymbol{r}}(n,m) \right| \left| \widetilde{T}^{\mathrm{s}}_{\ell,\boldsymbol{r}_{0}}(-n,-m) \right|$$

This remains an accurate upper bound due to the fast decay of \tilde{E} for sufficiently large values of N_{θ} and N_{ϕ} . See Figure 3.



Fig. 3. The value of $\left| \widetilde{E}_{\kappa \boldsymbol{r}}^{H}(0,m) - \widetilde{E}_{\kappa \boldsymbol{r}}^{AH}(0,m) \right|$ for $\kappa |\boldsymbol{r}| = 0.8\sqrt{3} \cdot 100$ and $N_{\phi} = 318$.

334 3.2.1 Choosing N_{θ}

The worst case for ε_I in terms of N_{θ} occurs when \mathbf{r} and \mathbf{r}_0 are aligned with the z-axis. This causes all spectral information to be contained in the θ -direction and makes ε_I a function of N_{θ} only. It leads to

$$|\varepsilon_I| \le 4\pi^2 \sum_{m=-\infty}^{\infty} \left| \widetilde{E}^H_{\kappa \boldsymbol{r}}(0,m) - \widetilde{E}^{AH}_{\kappa \boldsymbol{r}}(0,m) \right| \left| \widetilde{T}^{\mathrm{s}}_{\ell,\boldsymbol{r}_0}(0,-m) \right|$$

Using the plane wave spectrum (5) with $\hat{r} = \hat{z}$, this is approximately simplified to

$$|\varepsilon_{I}| \leq 4\pi^{2} \sum_{m=-\infty}^{\infty} \left| J_{M(N_{\theta},m)}(\kappa |\mathbf{r}|) \right| \left| \widetilde{T}_{\ell,\mathbf{r}_{0}}^{\mathrm{s}}(0,m) \right|$$
(12)

340 where

$$M(N_{\theta}, m) = \begin{cases} N_{\theta} - |m| & |m| \le N_{\theta}/2 - 1\\ |m| & |m| > N_{\theta}/2 - 1 \end{cases}$$
(13)

This is an approximation because $\tilde{E}_{\kappa r}^{AH}$ would in principle contribute an infinite sum to equation (12) rather than the single term used. However, given the exponential decay of the Jacobi-Anger series, the difference is negligible. Equation (12) can be used to search for a value N_{θ} via the algorithm sketched below:

1 Choose N_{θ}^{n} sufficiently larger than $2\ell + 1$; $T_{k} \leftarrow T_{\ell,|\mathbf{r}_{0}|\hat{\mathbf{z}}}^{\mathbf{s},L}(0,\frac{2\pi k}{N_{\theta}^{n}}), k = 0, \dots, N_{\theta}^{n} - 1$; $\widetilde{T}_{m} \leftarrow |\mathcal{F}(m;T_{k})|;$ $\widetilde{E}_{m} \leftarrow |J_{m}(\kappa |\mathbf{r}|)|;$ 5 for N_{θ} from 2ℓ to N_{θ}^{n} by 2 do $\begin{bmatrix} \widetilde{E}_{m}^{*} \leftarrow \widetilde{E}_{M(N_{\theta},m)}; \\ \mathbf{if} \ \widetilde{E}^{*} \cdot \widetilde{T} < \varepsilon/4\pi^{2}$ then $\begin{bmatrix} \text{return } N_{\theta} \end{bmatrix}$

Since N_{θ}^{n} is typically only a small constant larger than $2\ell + 1$, the algorithm as presented is dominated by the computation of the $\mathcal{O}(\ell)$ modified transfer function values and requires $\mathcal{O}(\ell^{2})$ operations. Important optimizations include using more advanced searching methods (such as bisection), applying the symmetries $\tilde{E}_{m}^{*} = \tilde{E}_{-m}^{*}$ and $\tilde{T}_{m} = \tilde{T}_{-m}$, and taking advantage of the very fast decay of J_{n} to neglect very small terms in the dot product.

352 3.2.2 Choosing N_{ϕ}

After determining an appropriate N_{θ} , letting N_{ϕ} be a function of θ allows reducing the number of quadrature points without affecting the error. The worst case for the integration error occurs when \boldsymbol{r} and \boldsymbol{r}_0 are in the *xy*-plane. Without loss of generality, suppose $\hat{\boldsymbol{r}} = \hat{\boldsymbol{x}}$. Consider a constant $\theta = \theta_j$ and note that the plane wave can be expressed as

$$e^{i\kappa\hat{\boldsymbol{s}}\cdot\boldsymbol{r}} = \sum_{n=-\infty}^{\infty} i^n J_n(\kappa |\boldsymbol{r}|\sin(\theta_j)) e^{in\phi}$$

Since $J_n(\kappa |\mathbf{r}| \sin(\theta_j))$ is exponentially small when $n \gtrsim \kappa |\mathbf{r}| \sin(\theta_j)$, the series can be truncated at $N_{\phi}(\theta_j) \sim \kappa |\mathbf{r}| \sin(\theta_j)$ without incurring any appreciable error. Estimates of $N_{\phi}(\theta_j)$ can be developed by determining when $J_n(\kappa |\mathbf{r}| \sin(\theta_j))$ becomes exponentially small, as in the computation of the excess bandwidth formula (EBF) in [6]. However, we find that the EBF generated quadrature typically overestimates the sampling rate. To accurately compute $N_{\phi}(\theta_j)$ the same procedure as in Sec. 3.2.1 is applied but with \boldsymbol{r} and \boldsymbol{r}_0 in the *xy*-plane. This represents the worst case for the integration error as a function of N_{ϕ} . For a given θ_j , we search for a $N_{\phi}(\theta_j)$ such that

$$|\varepsilon_{I}| \leq 4\pi^{2} \sum_{n=-\ell}^{\ell} \left| J_{M(N_{\phi}(\theta_{j}),n)}(\kappa |\boldsymbol{r}| \sin(\theta_{j})) \right| \left| \widetilde{T}_{\ell,\boldsymbol{r}_{0}}^{s}(n;\theta_{j}) \right|$$
(14)

is bounded by a prescribed error. This is accomplished via the following sketched algorithm.

1 Set N_{ϕ} at the poles: $N_{\phi}(\theta_0) = N_{\phi}(\theta_{N_{\theta}/2}) = 1;$ 2 Choose N_{ϕ}^n sufficiently larger than $2\ell + 1;$ 3 for θ_j , $j = 1, \ldots, N_{\theta}/2 - 1$ do 4 $T_k \leftarrow T_{\ell,|\mathbf{r}_0|\hat{x}}^{\mathbf{s},L}(\frac{2\pi k}{2\ell+1}, \theta_j), k = 0, \ldots, 2\ell;$ 5 $\widetilde{T}_m \leftarrow |\mathcal{F}(m; T_k)|;$ 6 $\widetilde{E}_m \leftarrow |J_m(\kappa |\mathbf{r}| \sin(\theta_j))|;$ 7 for $N_{\phi}(\theta_j)$ from 2 to N_{ϕ}^n by 2 do 8 $\begin{bmatrix} \widetilde{E}_m^* \leftarrow \widetilde{E}_{M(N_{\phi}(\theta_j),m)}; \\ \mathbf{if} \ \widetilde{E}^* \cdot \widetilde{T} < \varepsilon/4\pi^2$ then 10 $\begin{bmatrix} Save N_{\phi}(\theta_j) \end{bmatrix}$

Since N_{ϕ}^{n} is only a small constant larger than $2\ell+1$, the algorithm as presented is dominated by the computation of the modified transfer function and requires $\mathcal{O}(\ell^{3})$ operations. Optimizations similar to those presented in Sec. 3.2.1 can be applied. Using the EBF as an initial guess in the search for $N_{\phi}(\theta_{j})$ further improves the searching speed. Additionally, only half of the $N_{\phi}(\theta_{j})$'s may be computed due to symmetry about the z = 0 plane.

We finally note that letting N_{ϕ} be a function of θ_j requires an additional step in the computation of the modified transfer function. Section 3.1 computed the transfer function on a $N_{\theta}/2 + 1 \times N_{\phi}$ grid. With $N_{\phi} \to N_{\phi}(\theta_j)$, the data computed for each θ_j must be Fourier anterpolated from length N_{ϕ} to length $N_{\phi}(\theta_j)$.

381 3.2.3 Choosing $|\mathbf{r}|$ and $|\mathbf{r}_0|$

The previous algorithms require representative values of $|\mathbf{r}|$ and $|\mathbf{r}_0|$ for each level of the tree. The worst-case transfer vectors, \mathbf{r}_0 , are those with smallest length. If a_l is the box size at level l, then $|\mathbf{r}_0| = 2a_l$ is the smallest transfer vector length in the common one buffer box case.

The worst case value of $|\mathbf{r}|$ is the largest. For a box of size a_l , $|\mathbf{r}| \leq a_l \sqrt{3}$. However, using $|\mathbf{r}| = a_l \sqrt{3}$ in the previous methods is often too conservative.



Fig. 4. The worst case \mathbf{r} and \mathbf{r}_0 , projected from the 3D box. Here, $|\mathbf{r}_0| = 2a_l$ and i and j are on the opposite corners of the box so that $|\mathbf{r}| = |\mathbf{r}_{ic}| + |\mathbf{r}_{cj}| = a_l \sqrt{3}$.

This case only occurs when two points are located in the exact corners of the boxes – a rare case indeed. See Figure 4. Instead, we let $|\mathbf{r}| = \alpha a_l \sqrt{3}$ for some $\alpha \in [0, 1]$. A high α guarantees an upper bound on the error generated by the quadrature, but the points which actually generate this error become increasingly rare. A lower value of α will yield a smaller quadrature, but more points may fall outside the radius $|\mathbf{r}|$ for which the upper bound on the error is guaranteed.

395 3.2.4 Number of Quadrature Points

Recall from section 2.2 that the typical approach in the FMM is to use N + 1uniform points in the ϕ direction and $\frac{N+1}{2}$ Gauss-Legendre points in the θ direction so that all Y_n^m , $-n \le m \le n$, $0 \le n \le N$ are integrated exactly. In [8], Chew et al. takes $\frac{N+1}{2} = \ell + 1$, which is an approximate choice based on the rapid decay of the coefficients in the spherical harmonics expansion of a plane wave. This results in approximately

$$M_q = 2(\ell+1)^2 \approx 2\ell^2$$

402 quadrature points.

For a given Gegenbauer series truncation ℓ , the total number of quadrature points required in the Fourier based FMM is approximately

$$M_f \approx \frac{N_\theta}{2} \frac{1}{\pi} \int_0^{\pi} N_\phi(\theta) \, d\theta$$
$$\approx (\ell + C_1) \frac{1}{\pi} \int_0^{\pi} (2\ell + C_2(\theta)) \sin(\theta) \, d\theta$$

where $C_1, C_2 \ge 1$ are small integers dependent on ℓ , numerically computed from the methods in Sec. 3.2.1, 3.2.2. Keeping only the leading term in ℓ :

$$M_f \approx \frac{4}{\pi} \,\ell^2 \approx 1.3 \,\ell^2$$

Thus, the method presented in this paper uses approximately 0.64 times the number of quadrature points in the standard FMM. However, it is possible that the same N_{ϕ} optimization can be applied to the standard FMM for the same reasons it was applied in section 3.2.2 to reduce the standard quadrature to a comparable size.

412 3.3 Interpolation and Anterpolation

⁴¹³ Most importantly, the Fourier based FMM directly uses FFTs in the inter-⁴¹⁴ polation and anterpolation steps. This makes the time critical upward pass ⁴¹⁵ and downward pass especially fast and easy to implement while retaining the ⁴¹⁶ exactness of global methods.

⁴¹⁷ Characterize a quadrature by an array of length $N_{\theta}/2 + 1$,

$$Q = [1, N_{\phi}(\theta_1), \dots, N_{\phi}(\theta_{N_{\theta}/2-1}), 1]$$

⁴¹⁸ noting that $N_{\phi}(\theta_j) = N_{\phi}(\theta_{N_{\theta}/2+j})$ and $N_{\phi}(\theta_j) = N_{\phi}(\theta_{N_{\theta}/2-j})$. The data $F(\phi_i, \theta_j)$ ⁴¹⁹ sampled on a quadrature Q is transformed to a another quadrature Q' by per-⁴²⁰ forming a sequence of Fourier interpolations and anterpolations. Let

$$\mathcal{N}_{\phi} = \max \left[\max_{0 \le j \le N_{\theta}/2} N_{\phi}(\theta_j), \max_{0 \le j \le N'_{\theta}/2} N'_{\phi}(\theta_j) \right]$$

⁴²¹ Then, the following steps, as illustrated in Figure 5, perform an exact inter-⁴²² polation/anterpolation using only FFTs.

- (1) For each θ_j , $0 \le j \le N_{\theta}/2$, Fourier interpolate the data $[F(\phi_{i=0,\dots,N_{\phi}(\theta_j)-1},\theta_j)]$ from length $N_{\phi}(\theta_j)$ to \mathcal{N}_{ϕ} .
- (2) For each ϕ_i , $0 \le i < \mathcal{N}_{\phi}/2$, wrap the data to construct the periodic se-
- quence from the rest of the line $[F(\phi_i, \theta_{j=0,\dots,N_{\theta}/2}), F(\phi_{i+N_{\phi}/2}, \theta_{j=N_{\theta}/2-1,\dots,1})].$
- (3) For each $\phi_i, 0 \le i < \mathcal{N}_{\phi}/2$, Fourier interpolate the data $[F(\phi_i, \theta_{j=0,\dots,N_{\theta}-1})]$ from length N_{θ} to N'_{θ} .
- (4) For each ϕ_i , $0 \le i < \mathcal{N}_{\phi}/2$, unwrap the data $[F(\phi_i, \theta_{j=0,\dots,N'_{\theta}-1})]$ to construct the sequences $[F(\phi_i, \theta_{j=0,\dots,N'_{\theta}/2})]$ and $[F(\phi_{i+\mathcal{N}_{\phi}/2}, \theta_{j=0,\dots,N'_{\theta}/2})]$.
- (5) For each θ_j , $0 \le j \le N'_{\theta}/2$, Fourier anterpolate the data $[F(\phi_{i=0,\dots,\mathcal{N}_{\phi}(\theta_j)-1},\theta_j)]$ from length \mathcal{N}_{ϕ} to $N'_{\phi}(\theta_j)$.

433 3.4 Numerical Results

434 3.4.1 Error

A direct computation was used to compute the optimal Gegenbauer truncation 436 ℓ and the methods described in section 3.2 were used to construct a quadrature 437 for use in computing the integral (10). For a given box size *a*, the quadrature



Fig. 5. The data profile at each step in an anterpolation from a large quadrature Q with $N_{\theta} = 30$ to a smaller quadrature Q' with $N'_{\theta} = 24$. The angle ϕ is in the x direction while the angle θ is in the y direction. The data corresponding to a pole has been darkened for clarity.

and truncation are constructed with $|\mathbf{r}| = 0.8a\sqrt{3}$, $|\mathbf{r}_0| = 2a$, and target error eps. The total measured error, ε , is defined as

$$\varepsilon = \frac{e^{\imath \kappa |\boldsymbol{r} + \boldsymbol{r}_0|}}{|\boldsymbol{r} + \boldsymbol{r}_0|} - \sum_{m=1}^{N_{\theta}} \sum_{n=1}^{N_{\phi}(\theta_m)} \omega_{n,m} \, e^{\imath \kappa \hat{\boldsymbol{s}}_{n,m} \cdot \boldsymbol{r}} \, T_{\ell,\boldsymbol{r}_0}^{\mathrm{s},L}(\hat{\boldsymbol{s}}_{n,m})$$

440 The total Gegenbauer truncation error, ε_G , is

$$\varepsilon_G = \frac{e^{\imath\kappa|\boldsymbol{r}+\boldsymbol{r}_0|}}{|\boldsymbol{r}+\boldsymbol{r}_0|} - \imath\kappa\sum_{n=0}^{\ell} (-1)^n (2n+1)h_n^{(1)}(\kappa|\boldsymbol{r}_0|)j_n(\kappa|\boldsymbol{r}|)P_n(\hat{\boldsymbol{r}}\cdot\hat{\boldsymbol{r}}_0)$$

⁴⁴¹ The total integration error ε_I is

$$\varepsilon_I = \varepsilon - \varepsilon_G$$

In Figure 6, the plotted errors represent the maximum found over many direc-442 tions $\hat{\boldsymbol{r}}$ and magnitudes $|\boldsymbol{r}| \leq 0.8s\sqrt{3}$. As is evident, as the box size increases, 443 the target error **eps** is accurately achieved. The increase in error for small box 444 sizes corresponds to the low frequency breakdown when the transfer function 445 has very large amplitude and roundoff errors become dominant. In this regime 446 the quadrature target error bound is also relaxed to improve efficiency - it is 447 inefficient to have a large quadrature that provides a small integration error 448 when the transfer function cannot provide comparable accuracy. 449

⁴⁵⁰ On the same plot we show ε_G^{EBF} , the Gegenbauer series error resulting from ⁴⁵¹ choosing the truncation with the EBF from section 2.1. Clearly, the EBF ⁴⁵² is overestimating ℓ , which causes the Gegenbauer error to fall far below the ⁴⁵³ target error and will force the quadrature to be larger and less efficient.

The bottom plot shows the ratio of the number of points in the quadrature presented in this paper to the number of quadrature points that would be used in a typical spherical harmonics based FMM. Each of these quadratures were computed for the same Gegenbauer truncation ℓ chosen by the direct calculation. The procedures presented in this paper result in a quadrature which is substantially smaller than what would typically be used. Notably,
the analysis in Section 3.2.4 is supported.

Together, these results demonstrate that by choosing ℓ and the quadrature as presented in this paper, the error is better controlled and the quadrature size at each level in the tree is reduced. Improved error control means that we can provide a sharp bound of the total final error of the method and optimize the running time of the method for that prescribed error. A reduction in the quadrature size improves memory usage and suggests an improved running time over similar algorithms.

468 3.4.2 Speed

As discussed in Section 3.3, the Fourier based FMM uses only FFTs in the
upward pass and downward pass to perform the interpolations and anterpolations. FFTs make these steps easier to implement and very fast.

Figure 7 shows the recorded running times of the Fourier based FMM and the 472 direct matrix-vector product on a Intel Core 2 Quad CPU Q9450 2.66GHz 473 with 4GB of RAM. For $N = 8.2 \cdot 10^6$ the points are uniformly distributed 474 in a cube with side length 80λ and the wave number κ is scaled with $N^{1/3}$. 475 This provides a nearly constant density of points per wavelength as N is 476 varied. As expected, by choosing the correct number of levels the running 477 time is asymptotically $\mathcal{O}(N \log N)$ as N is increased with a constant number 478 of points per wavelength. Note that the cross-over point is less than N = 4,000. 479 The code used to produce these results was not optimized for memory usage, 480 preventing results for $N \gtrsim 10^6$ when L = 7. 481

482 4 Conclusion

We have proposed using the Fourier basis $e^{ip\phi}e^{iq\theta}$ in the spherical variables ϕ and θ to represent the far field approximation in the FMM. By approximating the Helmholtz kernel with

$$\frac{e^{\imath\kappa|\boldsymbol{r}+\boldsymbol{r}_0|}}{|\boldsymbol{r}+\boldsymbol{r}_0|} \approx \int_0^{2\pi} \int_0^{2\pi} e^{\imath\kappa\hat{\boldsymbol{s}}\cdot\boldsymbol{r}} T^{\rm s}_{\ell,\boldsymbol{r}_0}(\hat{\boldsymbol{s}}) \, d\phi d\theta, \qquad T^{\rm s}_{\ell,\boldsymbol{r}_0}(\hat{\boldsymbol{s}}) = \frac{1}{2} T_{\ell,\boldsymbol{r}_0}(\hat{\boldsymbol{s}}) \left|\sin(\theta)\right|,$$

and using a uniform quadrature we can take advantage of very fast, exact, and well-known FFT interpolation/anterpolation methods. By exploiting symmetries and a scheme to reduce the number of points in the ϕ direction, the total number of uniform quadrature points required is smaller than the number of Gauss-Legendre quadrature points typically used with spherical harmonics.



Fig. 6. Top plots: error of the FMM integral using a direct computation of ℓ as described in section 2.1 and the choice of quadrature described in section 3.2. All the errors fall very close to the target error of 10^{-4} . The standard EBF overestimates ℓ and will result in a suboptimal quadrature. Bottom plot: ratio of the number of quadrature points required in the Fourier based FMM with what would be used in a typical spherical harmonics based FMM for the same ℓ . The curve asymptotes close to $2/\pi \approx 0.64$ as expected.

This is realized by correcting the transfer function $T_{\ell,r_0}^{s}(\hat{s})$ during the precomputation phase to remove high frequency terms which do not significantly contribute to the final integration.

The Fourier based FMM approach has a number of advantages. Since the interpolation and anterpolation algorithms are exact, the error analysis is simplified; we establish a sharp upper bound for the error. The key parameters are the Gegenbauer truncation parameter ℓ and the quadrature size, in particular



Fig. 7. Average running times of the Fourier based FMM for constant number of points per wavelength.

the bandwidth in the θ -direction. The truncation error ε_{ℓ} has been extensively studied by other authors and is well understood. The integration error ε_{I} accounts for the low-pass approximation of the modified transfer function and the aliasing of the plane waves. This error can be accounted for a priori during the precomputation stage. Numerical tests have confirmed that this error analysis is quite sharp. Constructive algorithms to find nearly optimal parameters were proposed.

Since efficient FFT algorithms are available in virtually every computing environment, the time-critical stages of the algorithm are much easier to implement. Furthermore, although the asymptotic arithmetic complexity is unchanged, the smaller constant in the FFT's $\mathcal{O}(N \log N)$ complexity yields improved running times.

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578 A Asymptotic Complexity

In order to resolve a sufficient number of spherical harmonics, the number of points in the ϕ and θ directions must be $\mathcal{O}(\ell) = \mathcal{O}(\kappa a)$, where a is the side length of the box. Therefore, the total number of quadrature points is $\mathcal{O}(\ell^2) = \mathcal{O}((\kappa a)^2)$. If a_0 is the side length of a box at the root of the octree (level l = 0), then the side length of a box at level l is $a_l = 2^{-l}a_0$ and has $\mathcal{O}((\kappa 2^{-l}a_0)^2)$ quadrature points.

Suppose the octree has levels l = 0, ..., L with boxes of side length $a_l = 2^{-l}a_0$. A box at level l will contain a field approximation defined over a quadrature of size $\mathcal{O}((\kappa 2^{-l}a_0)^2)$. We now determine the number of operations required for each step.

(1) Initialization/Collection: This step requires sampling $e^{i\kappa\hat{s}\cdot r}$ for each of the N source points at the leaves of the tree. Thus, this step is

 $\mathcal{O}(N(\kappa 2^{-L}a_0)^2) = \mathcal{O}(N2^{-2L}(\kappa a_0)^2)$

(2) Upward Pass: This step requires aggregating and interpolating each
 outgoing field upward through the tree. The type of interpolation algo rithm is key to the running time of this step.

At level l in the tree, the number of interpolations that must be performed is equal to the number of boxes at that level in the tree. The number of boxes depends on the distribution of source points. If the source points are uniformly distributed over a volumetric domain then the asymptotic number of boxes at level l in the octree is $\mathcal{O}(8^l)$. However, if the source points are uniformly distributed over the surface of an object then the asymptotic number of boxes at level l is $\mathcal{O}(4^l)$.

• **Direct method:** Each direct interpolation requires $\mathcal{O}(K_L K_{L-1}) = \mathcal{O}((\kappa 2^{-l}a_0)^2(\kappa 2^{-(l-1)}a_0)^2)$ operations. Thus, the direct method has complexity

Volume:
$$\sum_{l=3}^{L} \mathcal{O}(8^{l} (\kappa 2^{-l} a_{0})^{2} (\kappa 2^{-(l-1)} a_{0})^{2}) = \mathcal{O}((\kappa a_{0})^{4})$$

Surface:
$$\sum_{l=3}^{L} \mathcal{O}(4^{l} (\kappa 2^{-l} a_{0})^{2} (\kappa 2^{-(l-1)} a_{0})^{2}) = \mathcal{O}((\kappa a_{0})^{4})$$

• Fast global methods: By using a fast interpolation method, the complexity for an individual interpolation is reduced to $\mathcal{O}(K_l \log(K_l))$. The upward pass complexity then becomes

Volume:
$$\sum_{l=3}^{L} \mathcal{O}(8^{l}(\kappa 2^{-l}a_{0})^{2}\log(\kappa 2^{-l}a_{0})) = \mathcal{O}(2^{L}(\kappa a_{0})^{2}(\log(\kappa a_{0}) - L))$$

Surface:
$$\sum_{l=3}^{L} \mathcal{O}(4^{l}(\kappa 2^{-l}a_{0})^{2}\log(\kappa 2^{-l}a_{0})) = \mathcal{O}(L(\kappa a_{0})^{2}(\log(\kappa a_{0}) - L))$$

• Local methods: Local methods use a stencil of some given size to compute the interpolated values. Although these methods introduce additional error, they have fast execution times with $\mathcal{O}(K_l)$ operations. The upward pass complexity then becomes

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Volume:
$$\sum_{l=3}^{L} \mathcal{O}(8^{l}(\kappa 2^{-l}a_{0})^{2}) = \mathcal{O}(2^{L}(\kappa a_{0})^{2})$$

Surface:
$$\sum_{l=3}^{L} \mathcal{O}(4^{l}(\kappa 2^{-l}a_{0})^{2}) = \mathcal{O}(L(\kappa a_{0})^{2})$$

(3) Transfer Pass: Since each box has a maximum of 189 transfers and the
 transfer function is diagonal, the running time of this step is

Volume:
$$\sum_{l=2}^{L} \mathcal{O}(8^{l}(\kappa 2^{-l}a_{0})^{2}) = \mathcal{O}(2^{L}(\kappa a_{0})^{2})$$

Surface:
$$\sum_{l=2}^{L} \mathcal{O}(4^{l}(\kappa 2^{-l}a_{0})^{2}) = \mathcal{O}(L(\kappa a_{0})^{2})$$

(4) Downward Pass: The downward pass is the adjoint operation of the
 Upward Pass and has the same asymptotic complexity.

(5) Finalization: For each of the N field points, we integrate the spherical
 function at the leaf and compute the close contributions from neighboring
 boxes:

$$\mathcal{O}(N2^{-2L}(\kappa a_0)^2) + \mathcal{O}(\text{close})$$

In the worst case, the close interaction is $\mathcal{O}(N^2)$ which occurs when there is an accumulation of points somewhere in the domain. In that case a different scheme is required since the expansions used in this paper are unstable at low frequency. When the field points are distributed roughly uniformly, then

Volume:
$$\mathcal{O}(\text{close}) = \mathcal{O}((N/8^L)^2) = \mathcal{O}(2^{-6L}N^2)$$

Surface: $\mathcal{O}(\text{close}) = \mathcal{O}((N/4^L)^2) = \mathcal{O}(2^{-4L}N^2)$

The total asymptotic running time then depends on the scaling of the number of points with a_0 , the scaling of L with N or a_0 , and the interpolation methods that are used.

For a volume of scatters, we have $\mathcal{O}(N) = \mathcal{O}((\kappa a_0)^3)$ and let $L \sim \log(N^{1/3})$ to achieve a total algorithmic complexity of $\mathcal{O}(N \log N)$ using fast global interpolation methods and $\mathcal{O}(N)$ by using approximate, local methods. For a surface of scatters, we have $\mathcal{O}(N) = \mathcal{O}((\kappa a_0)^2)$ and let $L \sim \log(N^{1/2})$ to achieve a total algorithmic complexity of $\mathcal{O}(N \log^2 N)$ using fast global interpolation methods and $\mathcal{O}(N \log N)$ by using approximate, local methods.